

usegalaxy.org



The Old Infrastructure

- 2009
 - 1 bare metal app db/server
 - 15 compute nodes (8 cores, 4 GB/core)
 - 48 TB storage server
- 2010
 - 3 more nodes (4 cores, 8 GB/core)
 - Additional JBOD for the storage server
 - 128 cores for NGS
- 2011
 - 3 storage servers
 - 5 arrays (48 TB each)
- 2013
 - 120 TB storage server

The New Infrastructure

- 2 (8 core, 2 GB/core) VMs for application
- 2 (8 core, 2 GB/core) VMs for database
- 16 (16 core, 128 GB/core) compute
 - 10 reserved for NGS
 - 6 for general purpose jobs
- Infinite (ha ha) space on Corral

Dataset Storage

TACC

- “Nearline” large volume filesystem
- NFS via multiple gateways, but GPFS possible

Corral

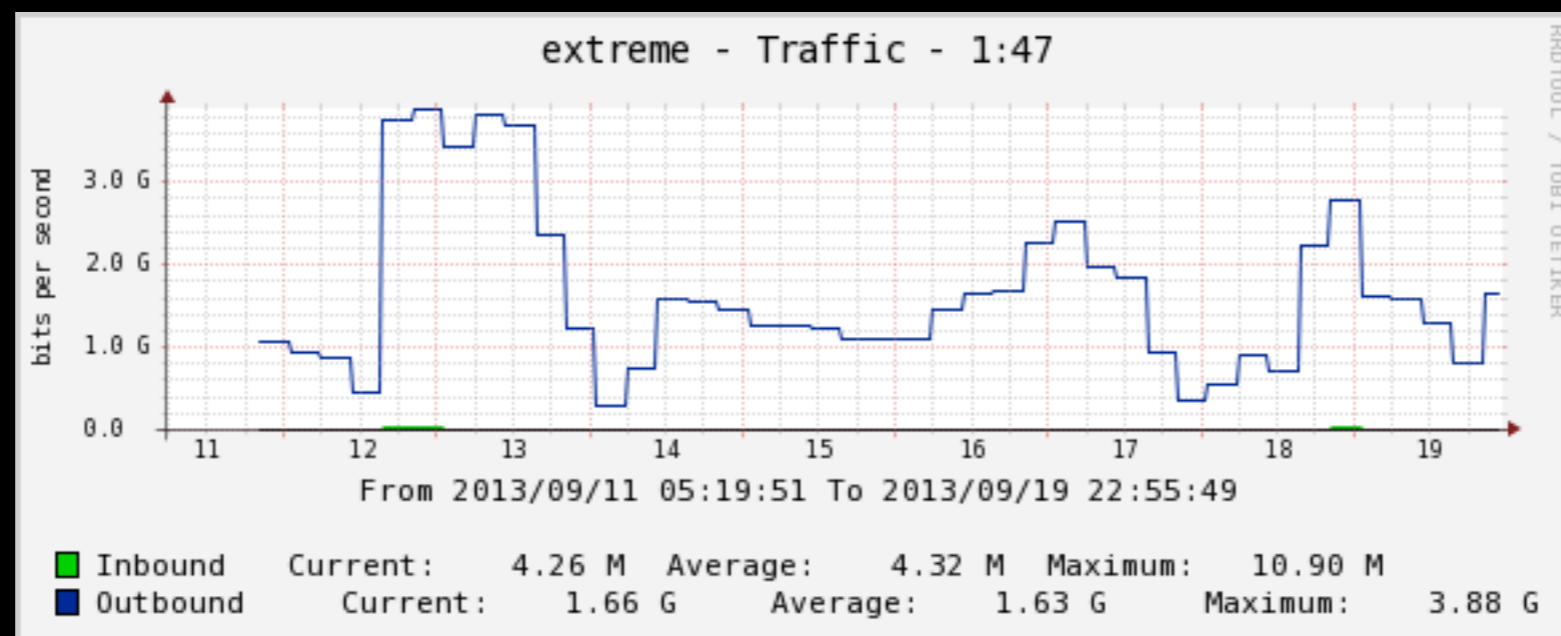


Networking

- 10 Gb/s connection to XSEDE via PSC
 - Lit a new λ
- Galaxy: The first entity on the XSEDE network not an XSEDE member institution

Data Transfer

- 10 Gb/s link does not equal 10 Gb/s data transfers
- Tune endpoint TCP/IP stacks, jumbos on every point on the route between endpoints
- Link Speed: 10000; Peak Tx % bandwidth: 90.52



Data Transfer Mechanisms

Globus Online

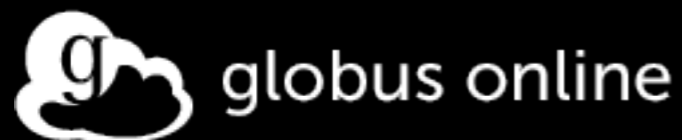
- Hands-off big data transfer
- Easy, fault-tolerant
- Performance auto-tuning
- Limited to 3 simultaneous transfers

Globus GridFTP

- The transfer technology underlying Globus Online
- Not as resilient as rsync or Globus Online

rsync over HPN-SSH

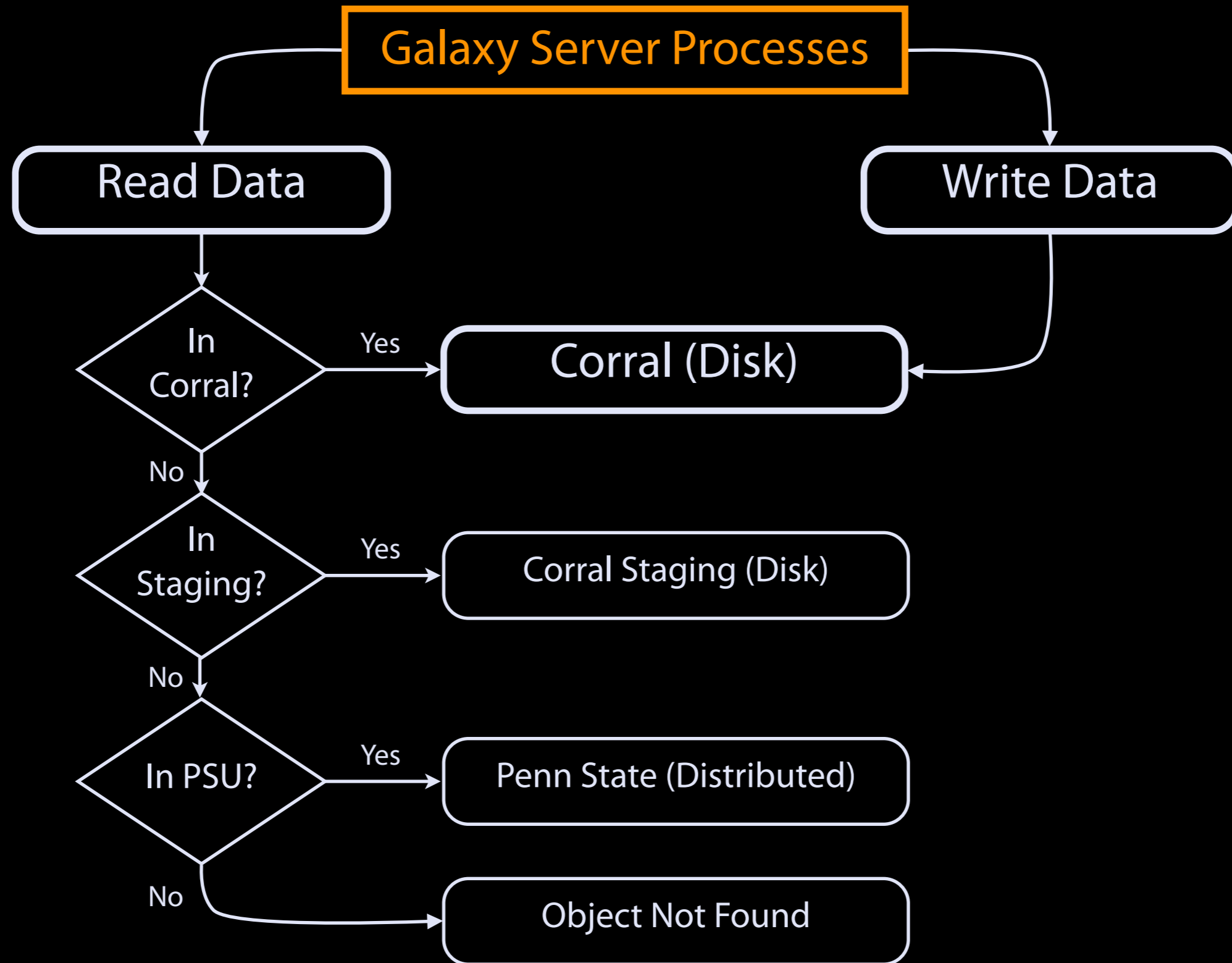
- Massive improvement over standard SSH
- rsync capable of wire speed(!)



Galaxy Improvements

- uWSGI replaces Paste#httpserver
 - One uwsgi server per app VM
 - Preforks Galaxy web processes
 - Restart Galaxy: clients block
- Slurm enhancements (but works “out of the box” with DRMAA)
- iRODS Object Store plugin
- Hierarchical Object Store plugin
- Unrelated but so awesome I have to mention it: new upload on Galaxy Test

Galaxy Hierarchical Object Store



Online Backups



Data Supercell

- Replacement for tape archiver
- Powered by SLASH2

www.psc.edu/DataSupercell/
quipu.psc.teragrid.org/slash2/



Tricks and Technologies

- Run web processes from local disk to ensure network filesystem performance does not impact UI
 - Run handlers from shared filesystem
- Process management via supervisord
- Use Nagios to check individual handlers
- Use sentry to aggregate tracebacks
- Use config management

Config Management



- Formerly: CFEngine
- Now: Ansible
 - Dependencies: sshd, Python
 - No infrastructure required!
 - Descriptions in YAML!
 - Modules in Python!
 - Happily coexists with TACC's Puppet

TODO

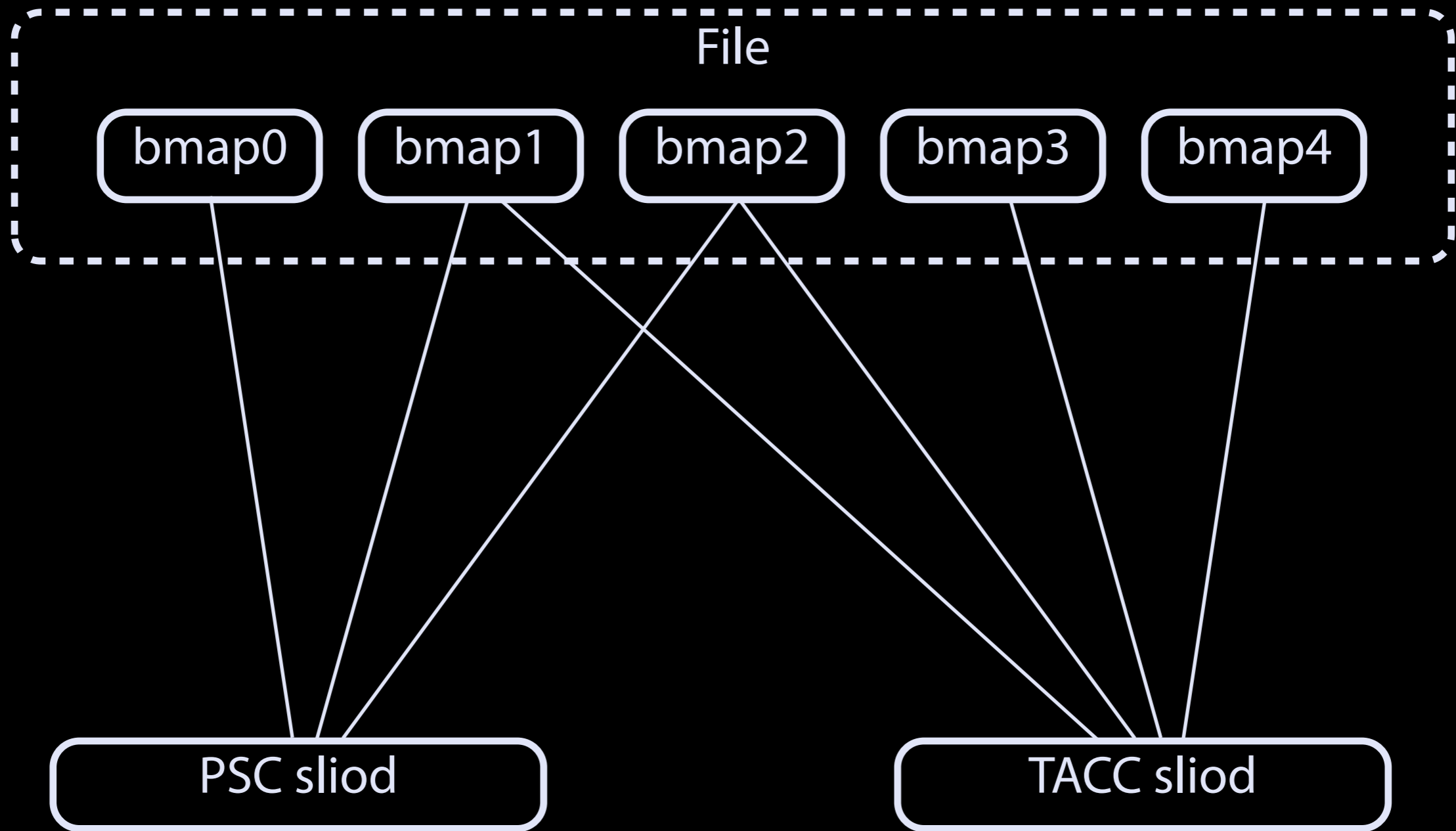
- PostgreSQL streaming replication
- Optimize uWSGI usage
 - Offload file serving
- Remote site job running/data transfer
 - SLASH2? iRODS? Ceph?
 - ...or Galaxy Object Store API

SLASH2

quipu.psc.teragrid.org/slash2/

- SLASH2 is a network filesystem
 - Fully WAN capable
 - Network via Lustre LNET
- IO servers can live on any POSIX-like filesystem
- **Transparent replication**

SLASH2 file view



Data available everywhere as soon as the file is written

Performance improves over time

Successfully ran jobs on Blacklight from Penn State

CLI Job Runner

- Interacts with DRM systems (PBS, SGE, Slurm) with command line tools
- Can remotely access these systems via SSH, GSI-SSH to a remote host